

GFX Editors and Converters

This article is about the various editors and converters floating around that graphicicians have found useful (both native C64 as well as PC) and the formats they use. The page is sorted by format.

Sprites

- [Sprite Converter](#) - simple tool (Python script) to convert images to fields of sprites
- [Sprite data and KickAssembler](#) - How to use KickAss to directly include sprites in .gif format

Bitmap

- [Face Painter 1.0](#) by Faces
- [Vidcom 64](#) crack by Booze Design

FLI based formats

C64 Editors

Links to some editors follows. Be sure to check if newer versions of these tools exist before downloading:

- [Pixel Perfect](#) IFLI editor by Clarence/Chorus
- [Flick0r v1.0](#) by Bitbreaker/Nuance
- [FunPaint 2.4 Pro](#) IFLI editor
- [GunPaint 1.1](#) IFLI editor
- [SHFLI-editor 1.0](#) by Crossbow/Crest
- [SHIFLI-editor 1.0](#) by Crossbow/Crest
- [SHFLI-XL 1.0](#) by Crossbow/Crest
- [UFLI-editor 1.0](#) by Crossbow/Crest
- [UIFLI-editor 1.0](#) by Crossbow/Crest
- [MUFLI-editor 1.0](#) by Crossbow/Crest
- [NUFLI editor v1.12](#) by Crossbow/Crest (check for later versions..)

Converters...

PC

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