

# Memory configuration

This section describes how to do various kinds of memory configuration on the C64.

- [Quick VIC-II screen setup](#) - Code snippet to easily set the screen/font/bitmap address configuration
- [VIC memory organizing](#) - Selecting VIC bank, where to put sprites, etc.
- [Memory Management](#) - a part of c64doc by John West and Marko Mäkelä
- [Memory Management](#) - Switching on/off BASIC, KERNAL, CHAR ROM by setting \$01.
- [RAM beneath \\$00 and \\$01](#) - For the nerd in you.

From:

<https://codebase64.org/> - **Codebase 64 wiki**

Permanent link:

<https://codebase64.org/doku.php?id=base:memconfig>

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