

Modplay 64

This page provides a copy of the source code to Modplay 64 v1.2. This program plays a standard 4-voice Protracker or Noisetacker MOD.* file. The program uses a simple menu interface and you select files using patterns, so nothing fancy there, but it also features basic support for the CMD SuperCPU. The loader uses stock KERNAL routines, so should work with just about any storage device. Requires only a stock C64 with a 17xx-series REU and a storage device big enough to hold your music files.

[Modplay 64 v1.2 source code](#)

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Last update: **2015-10-07 22:20**

